

The owner of this certificate has participated in a project supported by the European Union Erasmus+ programme. Erasmus+ supports the educational, professional and personal development of individuals in the education, training, youth and sport fields. It offers opportunities for learning mobility and active participation for young people, as well as professional development and cooperation for youth workers and youth work organisations.



Erasmus+

**ALINA FATULA**

born on 14/09/2004

participated in the Youth Exchange

**FUTUREMINDS: AI FOR A BETTER TOMORROW**

in Rzeszów, Poland

from 26/05/2025 to 30/05/2025

### About the project

FutureMinds: AI for a Better Tomorrow is an international Erasmus+ youth exchange by INPRO in Rzeszów, Poland, bringing together young people from Ukraine, Czechia, Hungary, and Poland. Through workshops, teamwork, and creative challenges, participants explore AI, ethics, and innovation, gaining future-ready skills while developing tech-based ideas for real-world impact. The project fosters international cooperation and empowers youth to shape a better tomorrow.

This certificate has been issued by Stowarzyszenie Projektów Międzynarodowych "INPRO".



Beata Szmuc  
Legal representative

Rzeszów, 30/05/2025

Youthpass is a Europe-wide validation system for non-formal and informal learning within the European Union youth programmes.

The ID of this certificate is K1K5-LZ33-D2GA-9UE9.  
To verify the ID, please go to the Youthpass website at <https://www.youthpass.eu/verify> or scan this QR code:



**Youthpass**

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## LEARNING CONTEXT

**Youth Exchanges supported by the Erasmus+ programme offer groups of young people from different countries an opportunity to jointly design, prepare and carry out a non-formal learning programme on a topic of their interest. This usually involves a mix of workshops, debates, role-plays, simulations and outdoor activities. The learning process, which is supported by youth workers and leaders, includes the preparation, implementation and follow-up of the exchange.**

## COMPETENCES DEVELOPED BY ALINA FATULA

**The following summary is the result of a reflection and self-assessment process which took place during and after the project.**

### Multilingual competence

Participant engaged in a multicultural environment where English served as the main language of communication. Through workshops, group discussions, and collaborative tasks, they practiced using English in real-life contexts, developing their listening, speaking, and comprehension skills. Exposure to different native languages also raised awareness of linguistic diversity and promoted respectful intercultural communication.

### Personal, social and learning to learn competence

The project supported personal growth by encouraging self-reflection, active participation, and responsibility in group settings. Participant strengthened their ability to manage emotions, work collaboratively, and adapt to new learning environments. Through feedback sessions and goal-setting activities, they learned how to evaluate their progress and identify strategies for lifelong learning, building resilience and a growth mindset.

### Citizenship competence

Participant explored the ethical dimensions of technology and AI, discussing topics like digital rights, data privacy, and sustainability. These discussions promoted active citizenship by encouraging critical thinking about societal issues and the role of individuals in shaping the future. Participant reflected on their values and responsibilities as global citizens, fostering democratic participation, solidarity, and social inclusion.

### Entrepreneurship competence

Participant developed entrepreneurial skills through idea generation, problem-solving tasks, and collaborative innovation. Working in teams, they designed tech-based solutions for real-world challenges, practicing creativity, initiative, and planning. They also gained confidence in presenting and pitching ideas, learning how to take calculated risks, manage uncertainty, and turn concepts into action with social impact in mind.

The competence description in Youthpass is based on the European Union framework for Key Competences for Lifelong Learning:  
<https://education.ec.europa.eu/focus-topics/improving-quality-equity/key-competences-lifelong-learning>



### Cultural awareness and expression competence

The exchange brought together youth from 4 different countries, creating opportunities to share traditions, values, and perspectives. Participants expressed themselves through creative activities and storytelling, increasing appreciation for cultural diversity. By engaging in inclusive dialogue and reflecting on their own identities, they enhanced their ability to navigate and celebrate different cultural contexts with openness and respect.

### Digital competence

The core theme of the project centered on emerging digital technologies, with a focus on AI. Participant improved their digital skills by using various online tools, participating in tech workshops, and exploring digital ethics and safety. They learned how to critically assess online content, use technology for problem-solving, and understand the impact of digital innovation on society and personal life.

### Mathematical competence and competence in science, technology and engineering

Through exploring AI and technological innovation, participants applied logical reasoning, problem analysis, and basic data interpretation. Activities encouraged curiosity, inquiry, and an understanding of how technology and science can be used to create practical, responsible solutions for the future.

### Literacy competence

Participant developed literacy through written reflections, reading materials related to AI and ethics, and participating in structured discussions. The project emphasized clear communication, critical reading, and the ability to construct well-reasoned arguments. By working with international peers, participant also practiced adapting their communication to diverse audiences, enhancing both verbal and written literacy in a meaningful context.

Alina Fatula

Rzeszów, 30/05/2025



## PROJECT CONTEXT

### PROJECT DETAILS

Below are further details about the project in which Alina Fatula participated.

#### **FutureMinds: AI for a Better Tomorrow**

Youth Exchange | 26/05/2025–30/05/2025 | in Rzeszów, Poland

**Main activities:** Workshops on AI, ethics, and sustainability; team projects developing tech-based solutions; interactive discussions and creative challenges; intercultural exchange and collaboration; skill-building for innovation and future readiness; empowering youth to address real-world issues through technology.

**Main outcomes:** Increased knowledge of AI and emerging technologies; improved teamwork, communication, and problem-solving skills; creation of innovative, tech-based solutions; greater awareness of ethical and sustainable innovation; strengthened intercultural understanding; empowered youth ready to drive positive change in their communities.

**Hosting organisation:** Stowarzyszenie Projektow Miedzynarodowych "INPRO"

**Group:** 20 participants from Czechia, Hungary, Poland and Ukraine

The working language of the project was English.

Further information about the Erasmus+ programme can be found here: <https://ec.europa.eu/programmes/erasmus-plus/>  
More information about this project can be found in the Erasmus+ Projects Results Platform: [https://ec.europa.eu/programmes/erasmus-plus/projects\\_en](https://ec.europa.eu/programmes/erasmus-plus/projects_en)